Amendments to the Claims:

This listing of claims will replace all prior versions, and listings, of claims in the application.

Listing of Claims:

Claims 1-14: Cancelled

15. (New) A method of operating a jackpot wagering system, comprising the steps of:

providing a game of chance for a plurality of players, wherein a player places a wager on a turn of the game of chance and obtains an outcome based on a random event, the outcome being one of at least a favorable outcome in which the player wins the contents of an accumulation account, an intermediate outcome in which the player wins the wager at fixed odds, and an unfavorable outcome in which the player forfeits the wager;

accumulating a portion of each wager in the accumulation account;

defining a time interval for a lottery associated with the game of chance;

during the defined time interval, rewarding each player participating in the game of chance who qualifies for enrollment with at least one enrollment in the lottery;

determining whether the favorable outcome of the game of chance occurs during the defined time interval;

if the favorable outcome of the game of chance occurs during the defined time interval, awarding the contents of the accumulation account to the player who obtained the favorable outcome, cancelling the lottery, and voiding all enrollments in the lottery; and

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if the favorable outcome of the game of chance does not occur during the defined time interval, randomly selecting one of the enrollments in the lottery and awarding the contents of the accumulation account to the player with the selected enrollment as winner of the lottery.

16. (New) The method of claim 15, wherein rewarding each player participating in the game of chance who qualifies for enrollment with at least one enrollment in the lottery comprises:

rewarding a player participating in the game of chance with multiple enrollments in the lottery in proportion to the player's participation in the game of chance.

17. (New) The method of claim 15, wherein rewarding each player participating in the game of chance who qualifies for enrollment with at least one enrollment in the lottery comprises:

rewarding a player participating in the game of chance with one enrollment for every 10 turns of the game of chance on which the player has placed a wager.

18. (New) The method of claim 15, wherein rewarding each player participating in the game of chance who qualifies for enrollment with at least one enrollment in the lottery comprises:

rewarding a player participating in the game of chance with one enrollment for every 15 turns of the game of chance on which the player has placed a wager.

19. (New) The method of claim 15, wherein the defined time interval has a fixed duration.

20. (New) The method of claim 15, wherein the defined time interval expires when the balance of the accumulation account exceeds a predetermined threshold.

21. (New) The method of claim 15, wherein each enrollment in the lottery is uniquely identified by a unique code.

22. (New) The method of claim 21, wherein randomly selecting one of the enrollments in the lottery comprises:

generating a random number that maps to one of the unique codes associated with the enrollments in the lottery.

23. (New) A jackpot wagering system, comprising:

a plurality of player terminals, each player terminal being operable by a respective player to place a wager on a turn of a game of chance and obtain an outcome, the outcome being one of at least a favorable outcome in which the respective player wins the contents of an accumulation account, an intermediate outcome in which the respective player wins the wager at fixed odds, and an unfavorable outcome in which the respective player forfeits the wager;

a gaming server that communicates with the player terminals across a communication network, wherein the gaming server is configured to generate random events upon which outcomes of the game of the chance are based;

an accumulation facility in communication with the gaming server, wherein the accumulation facility is configured to accumulate a portion of each wager in the accumulation account;

a lottery server in communication with the gaming server, wherein the lottery server is configured to: (i) run a lottery that is associated with the game of chance during a defined time interval; (ii) during the defined time interval, reward each player participating in the game of chance who qualifies for enrollment with at least one enrollment in the lottery; (iii) determine whether the favorable outcome of the game of chance occurs during the defined time interval; (iv) if the favorable outcome of the game of chance occurs during the defined time interval, cancel the lottery and void all enrollments in the lottery; and (v) if the favorable outcome of the game of chance does not occur during the defined time interval, select a winner of the lottery by randomly selecting one of the enrollments in the lottery, wherein the winner of the lottery is awarded the contents of the accumulation account.

24. (New) The system of claim 23, wherein the lottery server is able to reward a player participating in the game of chance with multiple enrollments in the lottery in proportion to the player's participation in the game of chance.

25. (New) The system of claim 23, wherein the lottery server is configured to reward a player participating in the game of chance with one enrollment for every 10 turns of the game of chance on which the player has placed a wager.

26. (New) The system of claim 23, wherein the lottery server is configured to reward a player participating in the game of chance with one enrollment for every 15 turns of the game of chance on which the player has placed a wager.

27. (New) The system of claim 23, wherein the defined time interval has a fixed duration.

28. (New) The system of claim 23, wherein the defined time interval expires when the balance of the accumulation account exceeds a predetermined threshold.

29. (New) The system of claim 23, wherein each enrollment in the lottery is uniquely identified by a unique code.

30. (New) The system of claim 29, wherein the lottery server is configured to randomly select one of the enrollments in the lottery by generating a random number that maps to one of the unique codes associated with the enrollments in the lottery.